

These instructions should get you started using Finding_Lucky_Times.

Open the program and set the birth data for person 1 and also the transit data. Most times I select the Person 1 radio button in the Names List, then click on a name I have saved in the names.fil file. Then I click on the Person 2 radio button and click on another name, which is usually the date and time when an event happened. Or just enter the data for the date, time, and place you want to analyze.

Select all the transit "bodies" you want to use, then do the same for all the natal "bodies" you want to use.

Select the aspects you want to use.

In the frames at the bottom of the form select from the various options offered.

When you have selected everything, you may save all these settings in a .opt file by clicking on File - Save .opt file.

Click on the green "Calculate planetary data" button and see the transit and natal longitudes in the Planet Data frame.

Click on the pink "Calculate aspectarian times" button to open the Data Grid and see the dates and times when various aspects become exact, as well as when the various aspects enter and leave the orb range you have set in the Midpoints and Orbs frame.

In order to calculate midpoints use the "Set t. mp's to n. planets", "Set t. mp's to t. planets", and/or "Set natal midpoints" menu items to select or load the midpoints you wish to use.

You may also calculate when transit planets enter various lunar mansions (nakshatras) by clicking on the menu item captioned "Set t. planets in lunar mansions" and then selecting the lunar mansion you want and the transit planet you wish to use.

If you wish to use midpoints and/or lunar mansions, then be sure to check the appropriate checkbox(es) in the "Midpoints and Orbs" frame.

The "Find hotspots" button allows you to calculate and display a graph showing how many "hits" occurred throughout the day. Perhaps this information is of value. Please research this for yourself.

Experiment with the program and see if you can determine your Lucky Times.